# **MiscPaperViewInspector**

**Inherits From:** IBInspector

**Declared In:** MiscPaperViewInspector.h

**Depends On:** MiscPaperView.h

## **Class Description**

InterfaceBuilder uses this inspector if you select a MiscPaperView.

## **Instance Variables**

id **firstID**;

id **secondID**;

firstID Just a temp.

secondID Another temp.

# **Method Types**

- myMethod

**Class Methods** 

**Instance Methods** 

gridColorChanged:

- gridColorChanged:sender

Sets the inspected objects grid color according to the color well.

See also: - sidelineColorChanged:,

## gridHOffsetChanged:

- gridHOffsetChanged:sender

Forces an update of the horizontal grid offset.

See also: - myReference

### gridOriginChanged:

- gridOriginChanged:sender

Forces an update of the grids origin.

See also: - myReference

#### gridTypeChanged:

- gridTypeChanged:sender

Forces an update of the grids type. The sender is assumed to be the matrix.

See also: - myReference

#### gridVOffsetChanged:

- gridVOffsetChanged:sender

Forces an update of the grids vertical offset.

See also: - myReference

#### init

- init

Loads the NIB which holds the inspectors window.

#### revert:

- revert:sender

Initializes all the controls inside the inspectors window.

See also: - revert: (IBInspector), - ok: (IBInspector)

#### sidelineColorChanged:

- sidelineColorChanged:sender

Updates the sideline color.

See also: - myReference

## sidelineOffsetChanged:

- **sidelineOffsetChanged**:sender

Triggers an update of the sidelines offset.

See also: - myReference

#### sidelineTypeChanged:

- **sidelineTypeChanged:**sender

Gets all the selected cells inside the senders and makes a sum of their tags. This will create the right type value.

See also: - gridTypeChanged:, - gridOriginChanged:

#### wantsButtons

- (BOOL)wantsButtons

Returns NO. We don't need the Ok/Revert buttons. Therefore every change (e.g. - **sidelineTypeChanged:**) is followed by an **ok:** message

which is send to our superclass.